

Elliptic Curve Cryptography

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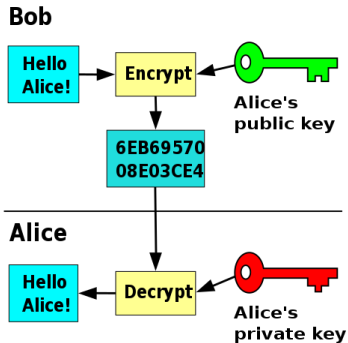
How do we send a secure message?

- ▶ Goal: Encrypt plaintext P into C
- ▶ Desired Properties
 - ▶ \exists encryption function E
 - ▶ \exists decryption function D
 - ▶ $P = D(E(P))$

Public-Key Cryptography

- ▶ E is public
 - ▶ E should not imply D
 - ▶ Authentication: $E(D(C)) = C$

Public-Key Cryptography

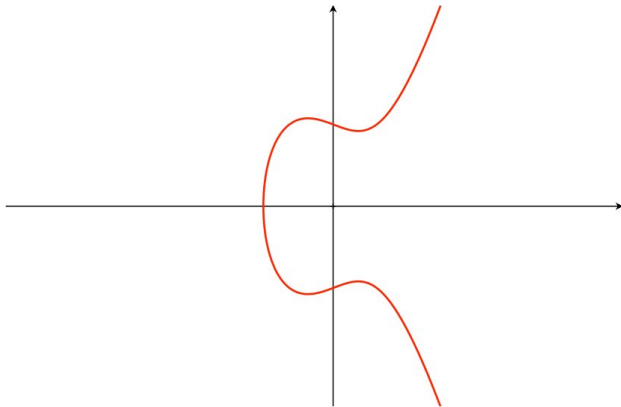


Elliptic Curve Cryptography

- ▶ Efficient alternative to RSA.
- ▶ Bitcoin

Elliptic Curves

► $y^2 = x^3 + ax + b$



Group Structure

Elliptic curves naturally form group structure

- ▶ Identity element
- ▶ Associative operation
- ▶ Every element has inverse

We define elliptic curves over \mathbb{F}_p

Identity Element

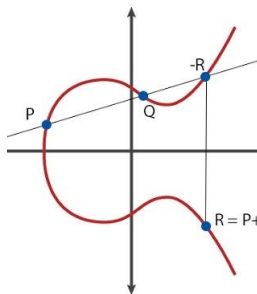
Point at infinity **0**

► $P \oplus \mathbf{0} = P$



Operation

- ▶ Define \oplus :
 - ▶ Define $*$: Draw line through P, Q and find third point $-R$ such that $P * Q = -R$
 - ▶ Apply $-R * \mathbf{0}$ to find R
 - ▶ Reflecting over x-axis
- ▶ $P \oplus Q = R$



Discrete Log Problem

- ▶ Given points on elliptic curve P_1, P_2
- ▶ To find P_2 from P_1 , how many times do we apply \oplus ?
- ▶ Finding k such that $P_2 = \underbrace{P_1 \oplus \cdots \oplus P_1}_{k \text{ times}} = kP_1$ is hard

Discrete Log Problem

- ▶ Given base point P_1
- ▶ Public Key: $P_2 = kP_1$
- ▶ Private Key: Some $k \in \mathbb{Z}$

Attacks

Can the discrete log problem be solved efficiently?

Pollard's Rho Algorithm

- ▶ Idea: Starting with two points, find two distinct paths that yield the same third point
- ▶ Formally, find $c'P + d'Q = c''P + d''Q$ such that $c' \neq c''$, $d' \neq d''$ and Q is a multiple of P

Pollard's Rho Algorithm

- ▶ Idea: Starting with two points, find two distinct paths that yield the same third point
- ▶ Formally, find $c'P + d'Q = c''P + d''Q$ such that $c' \neq c'', d' \neq d''$ and Q is a multiple of P
- ▶ If we find c', c'', d', d'' and know $Q = kP$:
 - ▶ $(c' - c'')P = (d'' - d')Q = (d'' - d')kP$
 - ▶ $(c' - c'') = (d'' - d')k$
 - ▶ $k = (c' - c'')(d'' - d')^{-1}$

Pollard's Rho Algorithm

How do we find c', c'', d', d'' ?

- ▶ Naïve: Random generation, storing all past operations
- ▶ Pollard's: Pseudo-random, space efficient

Pollard's Rho Algorithm

- ▶ For a point P , divide $\langle P \rangle$ into subsets $S_1 \dots S_L$ each with associated coefficients a_i, b_j

Pollard's Rho Algorithm

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- ▶ Define $f : \langle P \rangle \implies \langle P \rangle$
- ▶ For $X \in S_j$, $f(X) = X + a_j P + b_j Q$

Pollard's Rho Algorithm

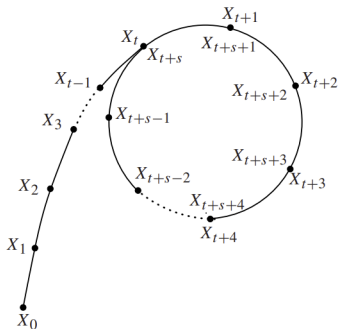
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- ▶ For $X \in S_j$, $f(X) = X + a_j P + b_j Q$
- ▶ If $X = cP + dQ$, we can get to $X' = f(X)$ with new coefficients c', d'
 - ▶ $c' = c + a_j$ and $d' = d + b_j$

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- ▶ If $X = cP + dQ$, we can get to $X' = f(X)$ with new coefficients c', d'
 - ▶ $c' = c + a_j$ and $d' = d + b_j$
- ▶ Sequence $X_i = f(X_{i-1})$

Pollard's Rho Algorithm

- ▶ Eventually, there will be a cycle
 - ▶ Collision point found by Floyd's Cycle Finding algorithm
- ▶ \exists two distinct paths to the same point, so we can extract c', c'', d', d''



Proof of Correctness

- ▶ A cycle must exist
 - ▶ $\langle P \rangle$ is finite, but the sequence is infinite
 - ▶ Pigeonhole Principle

Proof of Correctness

- ▶ A cycle must exist
 - ▶ $\langle P \rangle$ is finite, but the sequence is infinite
 - ▶ Pigeonhole Principle
- ▶ Runtime: Collision expected after $\sqrt{\frac{\pi|\langle P \rangle|}{2}}$.
 - ▶ Analogous to visiting any vertex twice on random walk in complete graph (birthday paradox)

Post-Quantum Cryptography

- ▶ Pollard's Rho is the best known classical attack for general elliptic curves
- ▶ Fourier Transforms can also find these cycles
- ▶ Quantum computers compute Fourier Transforms extremely efficiently
- ▶ Using quantum computers with sufficiently large memory, Shor's Algorithm can break elliptic curve cryptography

Post-Quantum Cryptography

Are there quantum resistant protocols?

Acknowledgements

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